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**FANTASIA**

Welcome!!!

You are about to embark on a remarkable journey to an unknown land, a land that you will be creating. This trip will require your cooperation, imagination, creativity and problem solving skills.

Your ruling body will be creating all aspects of your own country from the size, shape, land use, government and customs. Your council will have 9 activities to accomplish. Each activity will last approximately 4 days.

Hang on tight and enjoy the ride!!!

**Activity 1**

1. **“Name”** your country. Develop a map showing your countries **“Topography**.” (This is an aerial view from a helicopter. It shows the physical features which includes: mountains, water, desert and elevation.)
2. Develop a **“Climate”** map. (include: temperature & rainfall)
3. Develop a **“Natural Resource”** map. (include: coal, oil, natural gas & minerals)
4. Develop an **“Agricultural”** map. (include: livestock, fishing forestry & crops)
5. Develop a **“Political”** map. (include outlines of the cities & the capital)
6. Develop a **“Population Density”** map (done in different shades of the same color)

\*\*\*All maps must be colored, have a title, a detailed legend, and be drawn to scale.

**Activity 2**

1. Determine what type of “**Government”** your country will have. Describe the fundamentals of it (how it works.)
2. Create a 100 year **“Historical Timeline”** of your country. Describe the great men & women that had an influence on the country (leaders, scientist, inventors, military leaders) Include important wars, treaties and discoveries)
3. Design a **“Flag”** for your country and on the back of the flag explain the significance of the colors and the relevance of the symbols)

**Activity 3**

1. Develop a **“Language System”** (an alphabet) for your country. Write a letter to the United States using your language.
2. Develop and describe a **“Monetary System”** for your country and create samples of the coins, currency (paper money), checks and credit cards. Include the exchange rate between your country and the United States.
3. Develop a **“Calendar”** for your country. Include moon cycles, national holidays, birthdays of leaders, and religious observations

**Activity 4**

1. Create a “**Pledge of Allegiance”** to your country’s flag.
2. Create your country’s **“Seal**.”
3. Create a “**National Bird**.” Draw a model of it. Describe it habitat, its food and its behavior on the back.
4. Create a “**National Flower**.” Draw a model of it. Describe its habitat and its usual features. Explain the symbolism of why it is the national flower on the back.

**Activity 5**

1. Write a **“Constitution”** based on your government. Must include **10** amendments.
2. Describe the **“Educational System”** in your country. Include the levels of schools, the ages of the children and the basic curriculum taught at each level.
3. Describe the **“Public Services”** available: police, fire, sanitation, gas, water and electric.

**Activity 6**

1. Invent a **“New Product**.**”** Describe its use and draw its packaging. Develop a magazine advertisement for this product.
2. Draw a type of **“Transportation”** for the future. Illustrate it.
3. Name, describe and draw 3 **“Tourist Attractions”** for your country. (ex: aquarium, ball park, museum)

**Activity 7**

1. Design a **“Family Life”** portrait of the typical familyin your country. Describe a typical work day and weekend for the family. Tell the size, home life and hobbies.
2. Describe the major **”Religion”** practiced in your country. Design the house of worship and the five (5) principle beliefs of that faith.
3. Plan a typical day’s **“Menu”** for breakfast, lunch & dinner. Include some dishes unique to the crops in your country.

**Activity 8**

1. Design two (2) current **“Fashion”** trends for men, women, boys and girls clothing. Have one be casual ware and one formal.
2. Design an **“Amusement Park**.**”** Describe 5 attractions and events.
3. Create a “**Sport.”** Do Not use any that we currently have. Include the equipment needed, a copy of the rules and a diagram of the field or court.

**Activity 9**

1. Describe a **“Scientific Research”** going on in your country. Create a disease. Include the symptoms and the prognosis (future) of it. Design a microscopic view of the “bugs”. Explain the cure.
2. Design a **“Space Program”** for your country. What is the destination? Who will travel? For how long? What work do they want to accomplish? Illustrate the newest form of the space craft.
3. Predict what your country will be like **“100 Years Into the Future.”** What major changes will occur? Include new playground equipment, a new toy, a new piece of furniture and a new tool.